

No.	Players Name	Position	MA	ST	AG	AV	Skills	INJ	COMP	TD	INT	CAS	MVP	SPP	COST	Player Notes, Etc	
1	Tee-Hee	Wight	6	3	3	8	Block, Regeneration			1		1		5	90,000 gp		
2	Red Grant	Wight	6	3	3	8	Block, Regeneration, <b>Tackle</b>			1		1		5	110,000 gp	Killed in game 2, regenned.	
3	Odd Job	Mummy	3	5	1	9	Regeneration, <b>Block</b>					8		16	140,000 gp		
4	Jaws	Mummy	3	5	1	9	Regeneration, <b>Block</b>					2		4	140,000 gp		
5	Rosa Klebb	Ghoul	7	3	3	7	Dodge, <b>Sure Hands</b>		2	1		2		9	90,000 gp	Scored the last TD to win the tourney.	
6	Blofeld	Ghoul	7	3	3	7	Dodge, <b>Sure Hands</b>			3				9	90,000 gp		
7	Hugo Drax	Skeleton	5	3	2	7	Regeneration, <b>Leader</b>					1		2	60,000 gp	S/Injured in game 4, failed regen.	
8	Mr Kidd	Skeleton	5	3	2	7	Regeneration							0	30,000 gp	Sent off in game 5 after SI beastman with a foul.	
9														0			
10	Mr Wint	Zombie	4	3	2	8	Regeneration							0	40,000 gp	S/Injured in game 2, regenned.	
11	Scaramanga	Ghoul	7	3	3	7	Dodge, <b>Block</b>			4				12	90,000 gp		
12														0			
13	Whisper	Zombie	4	3	2	8	Regeneration							0	40,000 gp	Injured twice in game 4, made regens.	
14	Le Chiffre	Zombie	4	3	2	8	Regeneration							0	40,000 gp	B/Hurt in game 2, failed regen.	
15														0			
16														0			
<b>K</b>	<b>2 - Get the ref</b>		TEAM :			Bond Villians			Re-Rolls 2		@	70,000 gp =		140,000 gp			
<b>I</b>	<b>3 - Riot</b>	4 - Perfect Defense	RACE :			Undead			Fan Factor		@	10,000 gp =		0 gp			
<b>C</b>	<b>5 - High Kick</b>	6 - C/Fans	TEAM RATING :			110			Asst Coaches		@	10,000 gp =		0 gp		<b>2008 Titan Cup Champions!!!</b>	
<b>K</b>	<b>7 - Changing Weather</b>		TREASURY :			0 gp			Cheerleaders		@	10,000 gp =		0 gp			
<b>O</b>	<b>8 - B/Coaching</b>	9 - Quick Snap	HEAD COACH :			Dr No			Apothecary		@	50,000 gp =		0 gp			
<b>F</b>	<b>10 - Blitz</b>	11 - Throw a Rock	TOTAL SPP's:			62			Wizard		@	50,000 gp =		0 gp			
<b>F</b>	<b>12 - Pitch Invasion</b>		Win/Draw/Loss			4 wins, 1 draw			<b>Total Cost of Team</b>				1,100,000 gp				
	<b>Pre-Match Sequence</b>		<b>Kick Sequence</b>			<b>Star Player Rolls - 6,16,31,51,76,126</b>						<b>Post-Match Sequence</b>			<b>Others</b>		
1	The weather		Place Ball			<b>Weather Table</b>									Kronsteen, Eric Kriegler		
2	Transfer Gold		Roll on Kick-off Table			2 <i>Sweltering Heat</i> : D6 all players each drive or half - into reserves on a 1						1	Work out Winnings			Alec Trevelyan, Scarpine	
3	Inducements		Scatter Ball			3 <i>Very Sunny</i> : -1 Modifier on all attempts to pass the ball						2	MVP's & Skill Rolls			Max Zorin, Gobinda	
4			Apply Kick-off Result			4 - 10 <i>Nice</i> : Perfect Blood Bowl weather						3	Roll on Fan Factor table			Franz Sanchez, Mischka	
5			Bounce Ball			11 <i>Pouring Rain</i> : -1 Modifier to catch, intercept or pick-up the ball						4	Hire new players, staff			Xenia Onatopp, Grischka	
6			Receiving Team Turn			12 <i>Blizzard</i> : -1 Modifier on GFI, only quick & short passes allowed						5	Work out Team Rating			Nick Nack, Dario	

